

Editor Groups

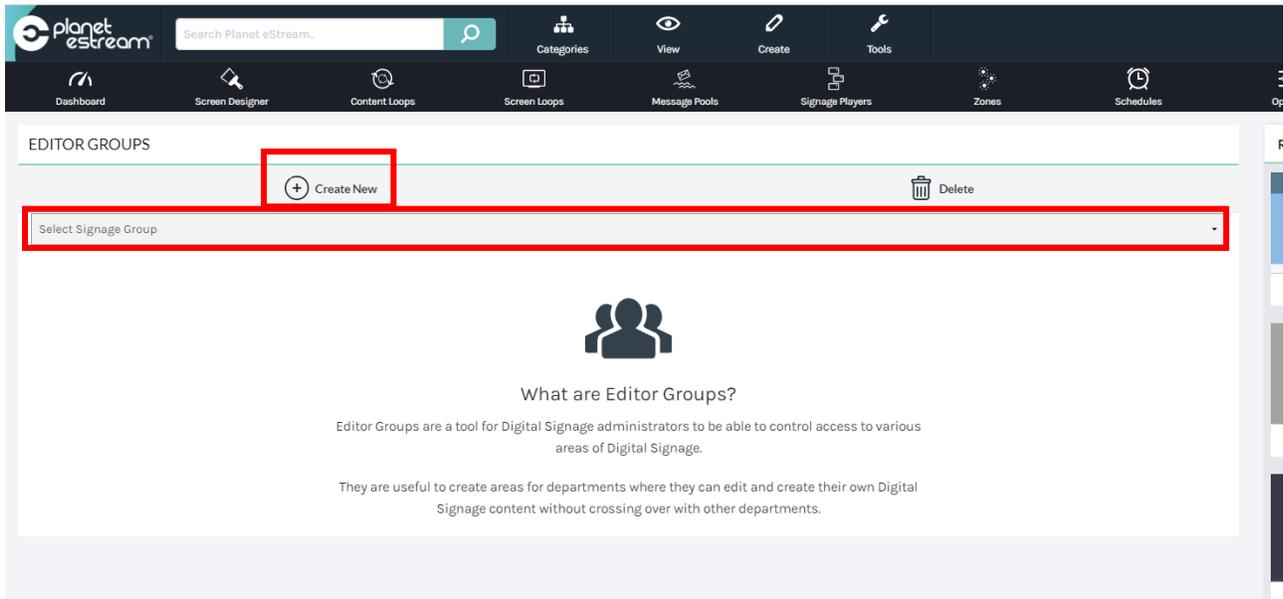
Editor Groups allow Planet eStream administration to provision rights to create and edit digital signage to certain users but only for certain content. These are useful for departmental signage, as an example.

Step 1: Creating Editor Groups

Navigate to **Editor Groups** on the top navigation of your Planet eStream Digital Signage homepage.



Next, select **Create New** to create a new Editor Group or open an existing group from the drop-down.



After selecting **Create New**, you need to give your new Editor Group a name. The system will automatically create a new Publishing Policy where all content linked to this group will be stored.

The Editor Group will also give users the rights to add all media types listed, so long these rights are also provisioned in a relevant schema.

Create Group

Name

Automatically create associated publishing policy and permissions. Enable

The editor group will be setup automatically to allow members to add the following media

- Signage Content (dependent on Settings and Options)
- Documents (Images, Powerpoints)

Please note users who are members of groups will need to log out and back in again to gain new permissions.

To permit users to add other media types (see below) users will need to be granted access via standard schemas

- Video
- Playlists
- Photosets

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- Signage Content (dependent on Settings and Options)
- Video
- Playlists
- Photosets
- Documents (Images, Powerpoints)

Digital Signage Administrators will be granted access to the associated publishing policy.

Step 2: Adding members

Next you will need to add some members to your new Editor Group, which can be done by navigating to the bottom of the page and searching for groups in Active Directory or Azure. Alternatively, you can search for individual users from your AD or Azure directories, as well as adding Planet eStream built-in users. You can then include them in this Editor Group by selecting **Include**.

The screenshot shows the 'Members' section of a management interface. At the top right, there is a green link 'Add Manual Member'. Below this, the 'Groups' section has a dropdown menu set to 'Local Directory' and a search field labeled 'Group name...' with a magnifying glass icon. The 'Current Group Members' section is empty. The 'Users' section also has a dropdown menu set to 'Local Directory' and a search field labeled 'Find user...' with a magnifying glass icon. Below the search results, the 'Current User Members' section shows a single entry: 'Signage user 1' with a green 'Remove' button next to it.

Step 3: Access

Currently members of this group can only add content to the Publishing Policy that corresponds to the Editor Group as well as general administrative functionality, such as managing signage players that are part of the Publishing Policy. As an example, an administrator might create content or players which are added to this Publishing Policy for members of the Editor Group to subsequently edit. You can add additional publishing policies to the group by selecting **Add Publishing Policy**. If you have a general signage group you can also give the people access to this if you want to.

The screenshot shows the 'Content Access' section of a management interface. At the top, there are tabs for 'Standard', 'Collection', 'Playlist', 'Signage', and 'Document'. The 'Signage' tab is active and highlighted in green. Below the tabs, there are two main sections: 'Add Signage Permissions' and 'Signage Content Type Access'. Both sections have a pagination indicator showing '1' item. In the 'Add Signage Permissions' section, there are radio buttons for 'Private Only', 'Public Only', and 'User Chooses', and a 'Default' checkbox. In the 'Signage Content Type Access' section, there are checkboxes for 'Edit Details', 'Delete', 'Manage Players', 'Manage Zones', 'Screen Designer', 'Screen Loops', 'Content Loops', and 'Message Pools'. Two 'Add Publishing Policy' buttons are highlighted with red boxes: one in the top right corner of the 'Add Signage Permissions' section and one in the top right corner of the 'Signage Content Type Access' section.

All of the options at the top of the page are global which means if you tick any of the options members of the Editor Group have this right across all of the signage in your Planet eStream system. For instance, if you give this group of users access to the screen designer they will have the access rights to the screen designer from the whole of planet eStream Digital Signage and not just on the Editors Group that they are members of. This is very similar to giving a group of user's editors rights based on schema membership and not the editor area on Planet eStream digital signage.

The screenshot displays the 'Settings and Options' interface, specifically the 'Global Signage Content Type Access' section. It lists several permissions, each with a description and an 'Enable' toggle switch that is currently checked with a green checkmark.

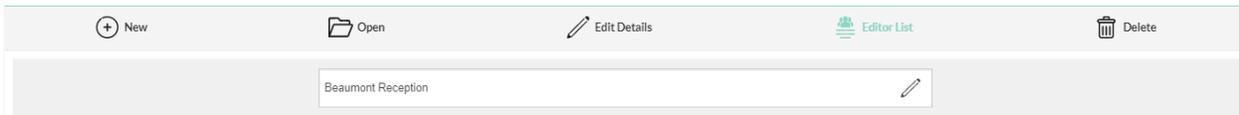
Section	Description	Status
Screen Designs	Members will have access to the screen designs via the Screen Designer based on add and access rights	Enable <input checked="" type="checkbox"/>
Screen Loops	Members will have access to the screen loops via the Screen Loop Editor based on add and access rights	Enable <input checked="" type="checkbox"/>
Content Loops	Members will have access to the content loops via the Content Loop Editor based on add and access rights	Enable <input checked="" type="checkbox"/>
Message Pools	Members will have access to the message pools via the Message Pool Editor based on add and access rights	Enable <input checked="" type="checkbox"/>
Manage Players	Members will have access to Signage Players via the manage Signage Player and Player Overview interfaces based on add and access rights	Enable <input checked="" type="checkbox"/>
Manage Zones	Members will have access to Zones via the manage Zones interface based on add and access rights	Enable <input checked="" type="checkbox"/>
Scheduling		
Restrict to scheduling only on Zones and Players	Members will be restricted to only being able to apply schedules to signage players and zones they have rights to view.	Enable <input checked="" type="checkbox"/>
High Priority Schedules	Members will be able to create schedules and assign them as High Priority to override conflicting schedules.	Enable <input checked="" type="checkbox"/>
Misc Options		
Access to Options and Data Sources	Members will be able to access the options area of Digital Signage. From there they will be able to setup global overrides and setup data sources such as calendars and Twitter.	Enable <input checked="" type="checkbox"/>
Modify Editor List	Members will be able to designate edit rights to Screens, Screen Loops, Content Loops and Message Pools based on a comma separated list of users.	Enable <input checked="" type="checkbox"/>
Advanced Settings in Screen Designer	Members will be able to add custom code and javascript to a screen design.	Enable <input checked="" type="checkbox"/>

When users who are members of this group now log in, they will be able to make changes to signage or add new signage but only to content allocated to them by that group. As an administrator can decide that you want new screen designs or signage players you to be linked to a specific Editors Group when you are adding them.

Step 4: Editor list

If you want to simply give someone access to one element of your digital signage, you don't necessarily need to use the Editors Group functionality. For example, you may have a Message Pool that you have created, that you only want certain people to be able to modify i.e. reception staff. You don't necessarily need those people to be able to change the screen that the message is displayed on or change how it is displayed but you may just want them to be able to change the content of that one Message Pool. In this case you can assign the users to the Editor List for the Message Pool.

Open your Message Pool or Create a new one.



You can then select Editor List at the top and simply type in the username, click confirm and give those people the edit rights to this one Message Pool.

Editor List

Enter a comma separated list of usernames of the users you wish to grant edit rights to this Signage Type

Confirm Cancel

This can also be done on the Screen Designer, Content Loops, Screen loops, Zones and Signage Players.

